**Chapter 10**

*Directions: Answer six of the following questions.*

1. Names are exchanged in the introductory dialogue to this chapter. Why have they been talking about Ender?

2. What army is Ender given command of? Why was this name retired in the past?

3. Why did Graff give Ender all new soldiers he had not worked with before?

4. Which way is the enemy’s gate?

5. In what ways does Ender treat Bean exactly the way Graff treated Ender when he came to Battle School? How does Ender’s discussion with Bean show what he has learned from Graff?

6. Starting with Chapter 6, pay attention to how the teachers change the rules. What rules are changed, and why do you think the teachers change them?

7. What lessons does Ender learn from his battle with Rabbit Army?

8. Where is Dragon Army ranked after their battle with Rabbit Army?

9. How does Ender’s friendship with Dink and Petra change?

10. How does Ender inspire confidence and loyalty in the soldiers in his army?

11. Why does Ender begin to watch the propaganda videos from the First and Second Invasions?

12. Why do Graff and Anderson questions Ender seven days after his first battle?

13. Describe Dragon’s battle with Salamander. How does Ender insult Bonzo Madrid’s Spanish honor?

14. Why do most kids think the game is important? What does Ender reveal to Bean about the game’s importance?

15. What does Ender ask Bean to do? Why does he choose Bean for this task?

16. What rules are changed, and why do you think the teachers change them?